



BARBADOS CRICKET ASSOCIATION



INSURANCE COMPANY SHIELD
LIMITED OVERS COMPETITION

2010

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NAME OF COMPETITION

1. The name of the Competition shall be:

**SAGICOR GENERAL INSURANCE COMPANY SHIELD
LIMITED OVERS COMPETITION**

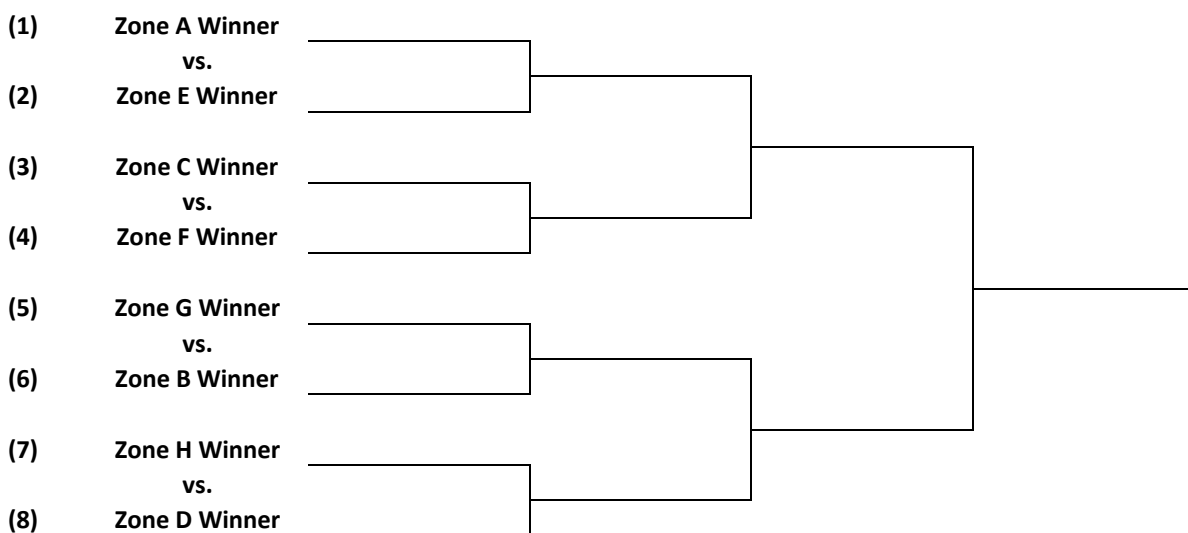
GENERAL RULES OF THE COMPETITION

2. The Competition shall be organised by the Barbados Cricket Association.
3. The Competition shall be held annually and the winning team presented with the Sagicor Shield which shall be held for one year.
4. (a) All Clubs, Schools and Colleges participating in the BCA Upper Intermediate, Intermediate, Second and Schools Division Competitions shall be eligible for the Shield Competition. A Club participating in the BCA First Division Competition shall not be eligible for the Shield Competition.
- (b) A player shall not be declared to represent more than one (1) team in the Competition. A player declared to play in one Competition shall not be declared to play in another Competition on the same day
- If a player who has been declared to play in a Competition is declared to play in another Competition on the same day, the second team for which he plays shall forfeit the match and any points already earned in the match, and the opposing team shall be awarded full points.
- (c) A Club, College or School may enter only one team in the Competition.
5. (a) The Clubs shall be divided into eight (8) zones by public draw.
- (b) In each zone, all teams shall be scheduled to play against each other in a limited overs game of 40 overs.
- (c) In the zonal competition the winner of each match shall receive four (4) points and the loser zero (0) points. In an incomplete match (a match which started but in which there was no winner) or in a match abandoned without a ball being bowled, each team shall receive two (2) points.
- (d) In the zonal competition where two or more teams have an equal number of points the higher placed team shall be determined by:

- (i) (a) most wins in the zonal competition, and if still equal,
 - (b) higher net run rate.
- (ii) If still not determined after applying (a) or (b) above, a draw by the Organising Committee shall be made to determine the higher placed team.

(e) **Calculation of Net Run rate**

- (1) A team's net run rate is calculated by deducting from the average runs per over scored by that team throughout the Competition, the average runs per over scored against that team throughout the Competition.
- (2) In the event of a team being all out in less than its full quota of overs, the calculation of its net run rate shall be based on the full quota of overs to which it would have been entitled and not the number in which it had been dismissed, subject to Regulation # 21(b).
- (3) Only those matches where results have been achieved on the field of play shall count for the purpose of determining net run rate.
- (f) The winners in each zone shall meet in knockout quarterfinals, semifinals and final to determine the winner. They shall be placed on the knockout chart as follows:



6. Matches in the semi-finals shall be played at neutral venues, subject to the availability of grounds. Matches already fixtured in other Divisions or Competitions shall not be re-scheduled.
7. (a) Umpires for all matches except the Final shall be appointed by the Barbados Cricket Umpires' Association (BCUA).

Umpires for the Final shall be selected by the BCA from a panel of not less than four (4) submitted by the BCUA.
- (b) Umpires' fees shall be determined by the BCA.
8. Match expenses incurred, other than for the Final shall be the responsibility of the Home team which shall be entitled to all gate receipts. The BCA shall be responsible for the payment of the Umpires' fees and shall also provide one (1) ball to each team per match. Clubs will be responsible for all replacement balls during the match.
Only four -piece balls which are provided by the BCA shall be used.
9. The Final shall be played at a venue to be decided by the Organising Committee unless otherwise determined by the BCA.
10. All expenses incurred for the Finals shall be the responsibility of the Barbados Cricket Association which shall be entitled to all gate receipts.
11. Clubs may be seeded.
12. Winning Clubs shall receive prizes as determined by the BCA at the start of the Competition.
13. No individual team member shall benefit financially from the above-mentioned awards and all funds received shall be spent for the benefit of the Club.

PLAYING CONDITIONS

Laws of Cricket

14. (a) The Laws of Cricket 2000 Code 3rd Edition - 2008 and the Special Conditions approved by the Board of Management of the BCA for local competition shall apply except where specified in these playing conditions.
- (b) **NO BALL**

Short Pitched Bowling - if the ball passes or would have passed above the shoulder height of the striker standing upright at the crease, the Umpire at

the bowler's end shall call and signal "No Ball". A penalty of one (1) run shall be scored for each no ball plus any runs scored from the delivery.

A bowler shall be limited to one (1) fast-pitched delivery per over. The Umpire at the bowler's end shall advise the bowler and the striker when each such delivery is bowled.

In the event of a bowler bowling more than one (1) fast short-pitched delivery in an over the Umpire at the bowler's end shall call and signal "no ball' and then tap his head with the other hand.

For the avoidance of doubt, any fast short-pitched delivery that is called "wide' shall also count as the allowable short-pitched delivery in that over.

(c) **WIDE BALL - JUDGING A WIDE**

Umpires are instructed to apply a very strict and consistent interpretation in regard to this Law in order to prevent negative bowling wide of the wicket.

Any offside or legside delivery which in the opinion of the Umpire does not give the batsman a reasonable opportunity to score shall be called a wide. As a guide, on the legside a ball landing clear outside of the leg stump going further away shall be called "Wide". A penalty of one (1) run shall be scored for each wide ball plus any runs scored from the delivery.

(d) **PITCHES**

The pitches shall be covered from the quarterfinals. Expenses for covering the quarterfinals and semifinals shall be the responsibility of Sagicor General Insurance Co. Ltd. Covering shall be done: -

- (i) At least forty-eight (48) hours before the match and if necessary until the first ball is bowled; and whenever necessary and possible at any time prior to that, during the preparation of the pitch.
- (ii) If during the hours of play the match is suspended on account of rain.

- (e) Where there has been inclement weather before the start of quarter- and semi-final matches, the decision whether play should take place or not shall be the sole responsibility of the Umpires.

HOURS OF PLAY

15. The normal hours of play shall be 11:00 a.m. to 5:00 p.m. with a luncheon interval of thirty (30) minutes at 1:45 p.m. or, at the end of the innings of the team batting first, or at the conclusion of the required number of overs.

INTERVALS AND DRINK BREAKS

16. (a) For a match scheduled for thirty (30) overs or more, there shall be one refreshment break per session which shall be taken after twenty (20) uninterrupted overs. However, if after a suspension fewer than thirty (30) overs remain to be bowled, there shall be no refreshment break. Refreshment breaks shall not exceed five (5) minutes.
- (b) Where the start of play is delayed, the object shall be to rearrange the numbers of overs allowing one (1) over for every full four (4) minutes so that both teams have the opportunity of batting for the same number of overs. The Umpires can adjust the luncheon interval after consultation with both captains.
- (c) (i) The luncheon interval shall not exceed thirty (30) minutes nor be less than fifteen (15) minutes.
- (ii) Where play commences after the scheduled start of the luncheon interval the period between innings shall be ten (10) minutes duration.
- (iii) If the team batting first has been bowled out with at least thirty (30) minutes remaining before the scheduled cessation time for the first session, a ten (10) minute break shall occur and the team batting second shall commence its innings until the scheduled or rescheduled cessation time for the first session. If however the team batting first has been bowled out within thirty (30) minutes of scheduled or rescheduled cessation time for the first session lunch will be taken immediately.
- (d) No match should be started after 2:30 p.m. If however, at 2:30 p.m. play is possible a match of fifteen (15) overs per innings shall be started.

LENGTH OF INNINGS

- 17 (a) (i) The innings of each team shall be limited to forty (40) overs. No team shall be permitted to declare its innings closed.
- (ii) If the team batting first is all out and the last wicket falls after the scheduled cessation time for the first session, the innings of the team batting second shall be limited to the same number of overs bowled to the team batting first at the scheduled cessation time for

the first session (the over in which the last wicket falls to count as a complete over).

- (iii) If the team batting first is all out and the last wicket falls within two (2) minutes of the scheduled cessation time for the first session, the innings of the team batting second shall be limited to the same numbers of overs bowled to the team batting first (the over in which the last wicket falls to count as a complete over).
- (iv) If the team batting first is dismissed in less than forty (40) overs the team batting second shall be entitled to bat for forty (40) overs except as provided in 17 (a) (ii) (iii).
- (v) In the event of the team fielding first failing to bowl forty (40) overs by the scheduled cessation time of the first session the over in progress shall be completed and the innings of the team batting second shall be limited to the same number of overs as the innings of the team batting first.
- (vi) If the team fielding second fails to bowl forty (40) overs or the number of overs as provided in 17 (a)(ii),(iii) , (iv) or (v) by the cessation time, the hours of play shall be extended until the required number of overs has been bowled or a result achieved.

DELAY OR INTERRUPTION (GENERAL)

- (b) (i) To constitute a match each team must have the opportunity to bat for at least fifteen (15) complete overs.
- (ii) In a match where the start of play is delayed the object shall always be to rearrange the number of overs so that both teams have the opportunity to bat for the same number of overs. The calculation of the number of overs to be bowled shall be based on a rate of one (1) over for every four (4) minutes of time available for play until the scheduled cessation of play.

If the innings of the team batting first is interrupted for up to fifteen (15) minutes, the time lost shall be taken out of the luncheon interval. The Umpires may reschedule the commencement of the second session.

- (iii) If the team fielding second fails to bowl the required number of overs by the scheduled cessation time, the hours of play shall be extended until the overs have been bowled or a result achieved.
- (iv) Except as provided in Clause 17(b) (i) any incomplete over shall count as a complete over in all calculations re the number of overs.

DELAY OR FIRST SESSION INTERRUPTION

- (c) (i) If the start of play is delayed, a fixed time will be specified for the completion of the first session and calculated by applying the provisions of clause 17 (b) (ii) above.
- (ii) If the innings of the team batting first is interrupted for up to fifteen (15) minutes, that time lost shall be taken out of the luncheon interval. The Umpires may reschedule the commencement of the second session. However, the Umpires shall deduct from the number of overs required to be bowled to the team batting first one over for every full four minutes of time lost in excess of fifteen (15) minutes.
- (iii) If the team batting first is all out and the last wicket falls within two (2) minutes of the scheduled or rescheduled cessation time for the first session, the innings of the team batting second shall be limited to the same number of overs bowled to the team batting first (the over in which the last wicket falls to count as a complete over).
- (iv) If the team batting first is all out and the last wicket falls after the scheduled or rescheduled cessation time for the first session, the innings of the team batting second shall be limited to the same number of overs bowled to the team batting first at the scheduled or rescheduled cessation time for the first session (the over in which the last wicket falls to count as a complete over).
- (v) If the team batting first is dismissed in less than the required number of overs the team batting second shall be entitled to bat for the required number of overs except as provided in 17 (c)(iii)(iv) and (v) above.
- (vii) If the innings of the team batting first comes to an end after the scheduled or rescheduled cessation time for the first session, the umpires shall fix the time for the commencement of the second session.

DELAY OR INTERRUPTION IN SECOND SESSION

- (d) If it is not possible for the team batting second to bat for the required number of overs, the overs to be bowled shall be reduced at the rate of one (1) over for every full four (4) minutes of time lost until the scheduled close of play.

FIELD RESTRICTIONS

18. At the instant of delivery there shall be no more than five (5) fieldsmen on the on side and there shall be no more than two (2) fieldsmen behind the popping crease on the legside.

NUMBER OF OVERS PER BOWLER

19. (a) No bowler shall bowl more than eight (8) six-ball overs in an innings. In a match where the start is delayed and the innings of both teams are restricted from the start to less than forty (40) overs, no bowler may bowl more than one-fifth of the total overs allowed except that where the total number of overs is not divisible by five (5), one additional over shall be allowed to the maximum number per bowler necessary to make up the total.

The maximum number of overs allowed to any bowler, as determined at the start of the match shall apply for the duration of the match.

- (b) In the event of a bowler breaking down and being unable to complete an over, the remaining balls will be bowled by another bowler. Such part of an over will count as a full over only in so far as each bowler's limit is concerned.

TIME WASTING

20. Umpires shall fully take into account and draw to the attention of the offending team's captain any deliberate slowing down of the tempo of either the batsmen or the fieldsmen where it may be seen to be to the disadvantage of the other team.

THE RESULT

21. (a) A result can be achieved only if both teams have batted for at least fifteen (15) overs or unless one team has been dismissed in less than fifteen (15) overs or unless the team batting second scores enough runs to win in less than fifteen (15) overs.

In matches in which both teams have had the opportunity to bat for the agreed number of overs, subject to the provisions of the clauses 17 (a)(ii), the team scoring the higher number of runs shall be the winner.

If the scores are equal in matches in which both teams have had the opportunity to bat for the agreed number of overs, the result shall be a tie and no account shall be taken of the number of wickets which have fallen.

- (b) The run rate (runs/overs) of a team batting first shall be calculated as follows:
- (i) The run rate of a team bowled out after the scheduled or rescheduled cessation time of the first session shall be based on the number of overs it had received at the scheduled or rescheduled cessation time of the first session.
 - (ii) The run rate of a team bowled out within two (2) minutes of the scheduled or rescheduled interval shall be based on the number of overs it received.
 - (iii) In the other instances of a team being bowled out, its run rate shall be based on the number of overs to which it had been entitled.
 - (iv) Where the team batting first has not been bowled out, its run rate shall be based on the number of overs it had received at the scheduled or rescheduled cessation time of the first session.

If the team batting second has not had the opportunity to bat for the required number of overs and provided it has batted for at least fifteen (15) overs and has neither been bowled out nor has passed its opponent's score, the result shall be based on the run rate. The team with the higher run rate shall be the winner.

If due to a suspension of play, the number of overs in the innings of the team batting second has to be revised, its target score shall be the next highest integer (whole number) after the revised number of overs (this includes the over(s) bowled before the interruption) is multiplied by the run rate of the team batting first.

Example:

- (1) $\text{Run Rate} = \text{Total Score} \div \text{Total Overs bowled}$ or in the case of a team which has been bowled out, 40 overs (see 21(c)). Calculations must be done to three (3) decimal places.
- (2) $\text{Remaining Overs} = \text{Remaining Time} \div 4 \text{ Minutes}$.
- (3) $\text{Total Overs Possible} = \text{Remaining Overs} + \text{Overs already Bowled}$
- (4) $\text{Target Score} = \text{Total Overs} \times \text{Run Rate of Team Batting First} + 1$
- (5) In all calculations involving the number of overs in completed innings any part of an over shall be considered a complete over.

- (c) In the event of either team being bowled out within two (2) minutes of the scheduled or rescheduled break its run rate shall be based on the number of overs it received and not the full quota to which it had been entitled. In all other cases the run rate of a team bowled out shall be based on the full quota of overs to which it had been entitled.

This shall not apply in a fifteen (15) overs per side match, since each side must have the opportunity to bat for fifteen (15) overs to constitute a match.

- (d) In a match interrupted in the second session, the target score is set by the Umpires who shall decide on the number of overs to be bowled at the team batting second, with one over being deducted for every full four (4) minutes lost. The game concludes when the target is reached, or when the revised number of overs is completed, or when the team batting second is bowled out.

Quarterfinals, semifinals and Championship Final

1 Quarter-finals

In the event that any match in the quarter-finals ends in a “Tie” or a “No Decision” the team which has the better Net Run Rate in the preliminary rounds shall advance to the semi-final.

2. Semi-finals

In the event that any match in the semi-finals ends in a “Tie” or a “No Decision” the team which has the better Net Run Rate in the preliminary rounds shall advance to the Final.

3. Final

In the event that the Final is not determined on the field of play in the first instance the match shall be replayed. If the replay does not produce a result on the field of play the two teams shall be declared Joint Champions and share any monetary and other awards equally.

PROTESTS AND COMPLAINTS

22. Clubs and Umpires are advised that protests and complaints affecting the outcome of matches must reach the Secretariat of the Barbados Cricket Association not later than 4:00 p.m. on the first working day after the incident in question. Other complaints must be submitted within five (5) days.

MATCH REFEREES

23. A Match Referee shall be appointed for the Final.

May 5, 2010